



KARATE FEDERATION WORLD KATA COMPETITION RULES

Valid from 1.1.2024

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規則翻譯如有爭議，請以英文原版規則為主要依據

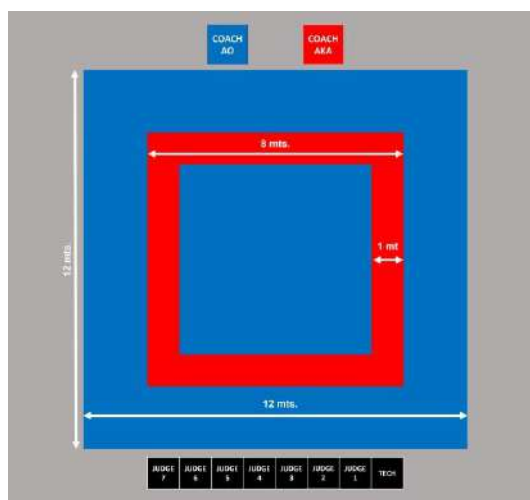
INTRODUCTION 前言

The purpose of the Kata Rules is to provide standardized rules for all levels of Championships promoted or recognized by the World Karate Federation (WKF), WKF Continental Federations, and WKF Member National Federations. The Competition Rules are intended to ensure that all matters related to competitions are conducted in a safe, fair, and orderly manner.

形(KATA)規則的目的是為世界空手道聯盟 (WKF)、WKF 各大洲聯盟和 WKF 會員國家聯盟推廣或認可的各級錦標賽提供標準化規則。競賽規則旨在確保與競賽相關的一切事宜在安全、公平、有序的情況下進行。

ARTICLE 1: KATA COMPETITION AREA 形比賽場地

- 1.1 The competition area will be a WKF Approved matted square, with sides of eight metres (measured from the outside). There will be a clear safety area of two metres on each side.
比賽場地為鋪有 WKF 認證的墊子，每邊長為 8 公尺(從外緣測量)的正方形場地。每側將各有兩公尺明確的安全區域。
- 1.2 The Judges sit behind a table facing the middle of the tatami having AO to the left and AKA to the right.
裁判坐在桌子後面，面向競賽場地中間，藍方(AO)位於左側，紅方(AKA)位於右側。
- 1.3 There must be no advertisement hoardings, walls, pillars etc. within one metre of the safety area's outer perimeter.
安全區域外圍一公尺內不得有廣告招牌、廣告牆及廣告柱。
- 1.4 Coaches will be seated outside the safety area, on their respective sides of the Tatami towards the official table. In cases where the configuration of Tatami makes it impractical to place the Coaches facing the official table, they may instead be placed on each side of the official table.
教練坐在各自選手方向面對大會紀錄台場地邊緣安全區域外的位置。如果競賽場地的配置不適合將教練席面向大會紀錄台，則可將教練席分別設置在大會紀錄台的兩側。
- 1.5 The following illustration shows placement around the competition area.
下圖顯示比賽區域周圍的佈置。



ARTICLE 2: OFFICIAL ATTIRE 正式服裝

2.1 Judges 裁判

2.1.1 The official uniform will be as follows:

正式制服如下：

- a) A single-breasted navy-blue blazer (colour code 19-4023 TPX)
單排釦深藍色西裝上衣(色號 19-4023 TPX)。
- b) Plain light-grey trousers without turn-ups (colour code 18-0201 TPX)
淺灰素色長褲且褲腳不反折。(色號 18-0201 TPX)
- c) A white shirt with short sleeves
白色短袖襯衫。
- d) Plain dark blue or black socks and black slip-on shoes for use on the match area
素色深藍色或黑色襪子及在比賽場地使用的黑色套入式鞋子。
- e) An official tie, worn without tie pin
大會領帶且不戴領帶夾。
- f) A black whistle with a discreet white cord for the whistle
黑色哨子並帶有一條細的白色哨子繩

2.1.2 The following additions to attire are allowed:

允許在服裝上添加以下內容：

- a) A plain wedding band.
一枚簡樸的結婚戒指
- b) Voluntary religious headwear approved by the WKF.
世界空手道聯盟 WKF 核准之自願性宗教頭飾
- c) A hairclip and discreet earrings.
髮夾和樸素的耳環
- d) Hair must be worn off the shoulders and make-up must be discreet.
頭髮必須披在肩上(頭髮梳理後，長度不得超過肩膀)，化妝必須樸素
- e) Heels of more than 4 cm may not be worn with the uniform.
穿著制服時，鞋跟不得超過 4 公分。

It is strictly forbidden for judges to wear smart-watches or make use of private electronic devices within the confines of the field of play.

嚴禁裁判在比賽場地範圍內佩戴智慧型手錶或使用私人電子設備。

2.1.3 Judges must wear the official uniform at all tournaments, briefings, and courses.

裁判於錦標賽、簡報會、講習會必須穿著正式制服。

2.1.4 For multisport events where a cross-sport uniform is provided for Judges at the cost of the LOC (local Organising Committee) with the feel & look of the specific event. The official uniform for Judges might be substituted by that common uniform, provided that it is requested in writing to the WKF by the event organiser and formally approved by the WKF.

在綜合性運動賽事，由LOC(主辦組織委員會)出資為裁判提供具有特定賽事風格和外觀統一款式的制服。如果活動組織者向WKF提出書面申請，並得到WKF的正式批准，該賽會提供的裁判服可以替代規則中所規定的正式裁判制服。

2.1.5 If the Chief Judge agrees, officials may be allowed to remove their blazers.
如果首席裁判同意，裁判成員可脫去西裝外套。

2.1.6 The Referee Commission or Chief Referee may refuse the participation of any official who does not comply with this regulation.
裁判委員會或裁判長可以拒絕任何不遵守本規定的官員參加。

2.2 Competitors 選手

2.2.1 Competitors must wear a white, WKF approved, Karategi without stripes, piping, or personal embroidery other than specifically allowed by the WKF EC and specified in the bulletin for the competition:

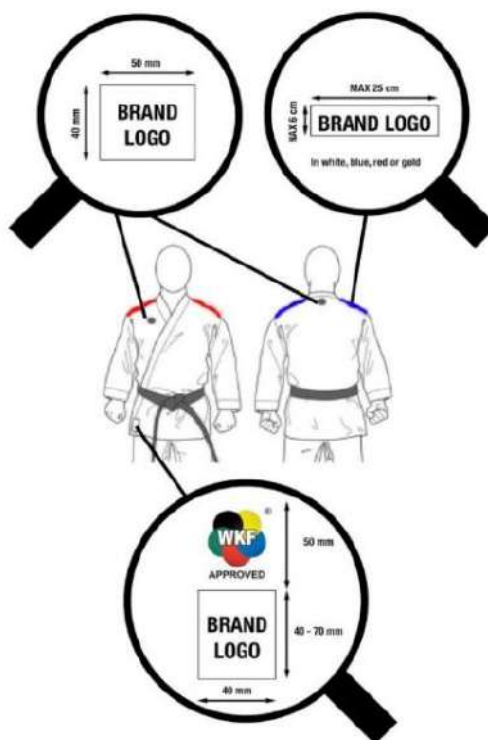
參賽選手必須穿著WKF認證的白色無條紋、無滾邊或無個人刺繡的空手道服，除非WKF執行委員會特別允許並在競賽公告中有明確規定：

a) For all official WKF events (World Championships and Karate 1 - Premier League, Series A and Youth League), the Karategi must have embroidered brands on the shoulders in respectively red or blue according to the draw. This applies equally to individuals and teams. There is no WKF requirement for the Team members wearing the same brand of Karategi.

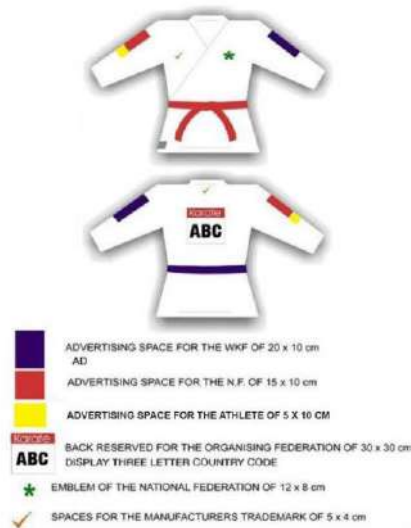
對於所有 WKF 官方賽事(世界錦標賽和空手道 K1 超級聯賽，A 系列賽和青年聯賽)，選手必須根據對戰表在肩膀上分別繡有紅色或藍色的標誌。這同樣適用於個人形和團體形。WKF 沒有要求團隊成員穿著同一品牌的空手道服。

b) Only the original manufacturer's labels can be displayed on the Karategi.

僅有原製造廠之商標可置於空手道服上。



- c) The national emblem or flag of the country will be worn on the left breast of the jacket and may not exceed an overall size of 12cm by 8cm.
國徽或國旗可配著於道服上衣左胸，且外觀尺寸不得超過 12 乘 8 公分
- d) In addition, identification issued by the Organising Committee will be worn on the back.
此外，由大會所發出之號碼布須縫於背部。



- e) Competitors or Teams must wear a WKF Approved red belt (AKA), or blue belt (AO) as allocated by the draw, without any personal embroideries or advertising or markings (BRAND LOGO) other than the customary label from the manufacturer. Belts of grade cannot be worn during the bout.
選手或隊伍必須穿戴由抽籤分配的 WKF 認證之紅帶(AKA)，或藍帶(AO)，除了原製造商的商標外，不得有任何個人刺繡或廣告或標記(品牌標誌)。回合賽期間不得穿戴段級位腰帶。
- f) The red and blue belts must be around five centimetres wide and of a length sufficient to allow fifteen centimetres free on each side of the knot but not longer than three-quarters thigh length.
紅色和藍色腰帶寬度必須大約5公分，打結後每邊各留15公分的長度。但不可超過大腿長度四分之三。
- g) The jacket, when tightened around the waist with the belt, must be of a minimum length that covers the hips, but must not be more than three-quarters thigh length.
道服上衣以帶子在腰部繫緊後，長度至少須遮蓋臀部，但不得超過大腿四分之三。
- h) Female Competitors can wear a plain white T-shirt beneath the Karate jacket.
女性選手可於空手道服裡面穿上純白色之T恤。
- i) Jackets without ties cannot be used. The jacket ties holding the jacket in place must be tied at the beginning of the performance.
沒有綁帶的道服上衣不可使用。在開始表演的時候，道服上的綁帶必需綁緊。

- j) The maximum length of the jacket sleeves must be no longer than the bend of the wrist and no shorter than halfway down the forearm.
道服上衣的袖長不得超過手腕，且不可短於前手臂之半。
- k) Jacket sleeves may not be rolled up.
道服袖子不得捲起。
- l) The trousers must be long enough to cover at least two thirds of the shin and must not reach below the anklebone. Trouser legs may not be rolled up.
道服長褲之長度必須覆蓋脛骨最少三分之二，且不得低於踝骨關節，褲腳不得捲起。
- 2.2.2 The WKF Executive Committee may authorise the display of special labels or trademarks (BRAND LOGOS) of approved sponsors.
WKF 執行委員會可授權展示認可贊助商的特殊標籤或商標(品牌標誌)。
- 2.2.3 Competitors may wear voluntary religious headwear approved by the WKF: A black plain fabric head scarf covering the hair, but not the neck or throat area.
選手可以穿戴由世界空手道聯盟WKF認證之自願性宗教頭飾：包覆頭髮的黑色素色頭巾，但不可覆蓋頸部或喉嚨。
- 2.2.4 Glasses are forbidden. Soft contact lenses can be worn at the Competitor's own risk.
禁止戴眼鏡。可配戴軟式隱形眼鏡，但選手須自行承擔風險。
- 2.2.5 Competitors must keep their hair clean and cut to a length that does not obstruct the performance. Hachimaki (headband) will not be allowed.
選手必須保持其頭髮之乾淨且其長度不會妨礙表演。禁止綁頭帶。
- 2.2.6 Hair slides are prohibited, as are metal hairgrips. Ribbons, beads and other decorations are prohibited. One or two discreet rubber bands on a single ponytail is permitted.
禁止使用髮夾，如金屬髮夾。禁止使用絲帶、珠飾品或其他裝飾品。允許在單馬尾上綁1或2條不明顯的橡皮筋。
- 2.2.7 The wearing of any unauthorised apparel, clothing or equipment is forbidden.
禁止穿戴未經授權之服裝，衣服或裝備。
- 2.2.8 The use of bandages, padding, or supports because of injury, must be approved by the Referee and done, or approved by, the Tournament Doctor.
因受傷而使用繃帶、襯墊或支撐物必須獲得主審核准，並由大會醫師處理或核准。
- 2.2.9 In the case of Continental Federations, they will limit themselves to providers and brands already approved for WKF. National Federation must also accept all WKF approved equipment for all local, regional or national competitions.
對於洲際聯盟，他們將僅限於已獲 WKF 認證的供應商和品牌。國家聯盟也必須在所有地方性、地區性或國家級比賽中接受所有經 WKF 認證的裝備。

2.2.10 Competitors that appear at the competition area with unauthorized equipment or irregular Karategi will be given one minute to correct the attire, and the Coach based on the report from the Chief Referee may have his/her coaching license suspended for a period of up to 6 months starting the date after the applicable tournament unless the equipment and attire has been checked beforehand by a WKF Controller.

選手如穿戴未經授權的裝備或穿著不符合規則的空手道服出現在比賽場地，將有一分鐘時間更正著裝，根據裁判長的報告，該教練可能會被吊銷教練執照，吊銷期從相關比賽結束之日算起，最長可達 6 個月，除非 WKF 管制員已事先檢查其裝備和服裝。

2.3 Coaches 教練

2.3.1 Coaches must at all times during the tournament, wear the official tracksuit of their National Federation, wear shoes, and display their official identification. The exception is bouts /matches for medals in official WKF events, where male Coaches are required to wear a dark suit, shoes covering the feet, shirt and tie, Female Coaches may choose to wear a dress, pantsuit or a combination of jacket and skirt in dark colours and shoes. Sandals, or any other open-toe shoes, are prohibited.

錦標賽期間，教練必須穿著自己國家協會官方的運動服及鞋子，並配帶大會證件。除了在世界空手道聯盟(WKF)的正式獎牌回合賽/團體賽，男性教練必須穿著深色西裝套裝、完全包覆腳的鞋子、襯衫和戴領帶；女性教練可選擇穿著深色裙裝，褲裝或外套和裙子的組合套裝和鞋子。禁止穿涼鞋或任何其他露趾鞋。

2.3.2 The following additions to attire are allowed:

允許在服裝上添加以下內容：

a) A plain wedding band.

一枚簡樸的結婚戒指。

b) Voluntary religious headwear approved by the WKF.

世界空手道聯盟 WKF 核准之自願性宗教頭飾

2.3.3 The Chief Referee can allow Coaches to use the federations official Team t-shirt or a plain coloured t-shirt without writing or logos instead of the track suit jacket.

裁判長可以允許教練穿著使用聯盟官方代表隊 T 恤或沒有文字或標誌的素色 T 恤代替運動服外套。

ARTICLE 3: ORGANISATION OF KATA COMPETITION 形的比賽組織

3.1 General 總則

3.1.1 Kata is not a dance or theatrical performance. It must adhere to the traditional values and principles. It must be realistic in fighting terms and display concentration, power, and potential impact in its techniques. It must demonstrate strength, power, and speed, as well as grace, rhythm, and balance.

形不是舞蹈或戲劇的表演。它必須固守傳統的價值和原則。它必須有真實的戰鬥情境，同時在技術上也要展現出專注力，爆發力，和打擊的潛力。它必須展現出力量、爆發力和速度，以及優美、節奏和平衡。

3.1.2 All Kata competition take the form of pitting one Competitor against another or one Team against another (One-on-one competition). The individual Competitors or Teams are designated as AKA (red) and AO (blue). The designation of colour is done by random drawing.

所有形(Kata)比賽都是採取一位選手與另一位選手或一支隊伍與另一隊對抗的型式(一對一比賽)。個人選手或團隊被指定為紅方(AKA)和藍方(AO)。顏色的指定是隨機抽籤決定。

3.1.3 The Competitor or Team designated as AKA will perform first.

指定為紅方(AKA)的參賽選手或團隊將首先上場表演。

3.1.4 Competitors must at all times follow the instructions given by the Chief Judge.

選手必須在任何時候遵守首席裁判的指示。

3.2 Definitions 定義

3.2.1 A “bout” refers to the performance of one kata by one Competitor versus another.

一個回合(bout)指一位選手與另一位選手表演一套形。

3.2.2 A “match” refers to the performance of one kata, including Bunkai for medal matches, by one Kata Team versus another.

一場比賽(match)是指一支隊伍與另一隊表演一套形，包含獎牌賽中的分解(Bunkai)。

3.2.3 The term “group” is here used about the Competitors participating in one of the eight or more groups in the Round-robin phase for individual competition or the group of five Teams participating in round-robin Team competition.

“小組”是指在個人賽循環賽階段參加八個或更多小組中的一個小組的參賽選手，或參加循環賽的五支隊伍中的一組。

3.2.4 The term “pool” is used for each of the two halves of the total number of Competitors in a category forming the two paths of advancement towards competing for the medals.

“組(pool)”表示指相同組別中參賽選手總數分為兩組，形成爭奪獎牌的兩條晉級路徑。

3.3 Competition systems 比賽系統

3.3.1 Kata competition can be organised in several ways:

形的比賽可以有多种競賽方式:

- a) Elimination system with repechage for individuals or Teams. (Used unless otherwise specified for the competition).
個人賽或團體賽使用單淘汰敗部復活賽制度。(除非比賽另有規定)。
- b) Round-robin in groups followed by elimination for individuals or Teams. (Used for individual Premier League competitions and the Senior World Championships for both individuals and Teams).
小組循環賽，然後進行個人或團隊的淘汰賽。(用於個人超級聯賽及世界成人錦標賽的個人賽和團體賽)。
- c) Two-pool Round-robin system (used for multiple sport games)
雙組循環賽制(用於綜合性運動會)

3.3.2 Kata competition takes the form of Team matches and individual bouts. Team matches consist of competition between Teams of 3 or 4 Competitors of which 3 compete at the time. Each Team is exclusively male, or exclusively female. The Individual Kata competition consists of individual performance in separate male and female divisions. The list of official categories is found in APPENDIX 2. - If a variation of the competition format other than described in these rules is to be applied for a particular tournament, this must be clearly announced in the tournament bulletin.
形比賽分為團體賽和個人賽的型式。團體賽由3或4位選手組成隊伍之間的比賽，其中3位選手同時參賽。每個團隊都是男性或女性。個人形比賽為男女分組的個人表演。官方列表類別詳見附錄2。- 如果要對特定錦標賽採用本規則中未描述的比賽型式，則必須在錦標賽競賽規程中明確宣布。

3.4 Seeding and order of performance 種子籤和表演順序

3.4.1 For World Individual Championships – Phase 2, and Karate 1- Premier League, the four top ranked Competitors in the WKF World Ranking present as per the day before the competition are seeded.

在WKF世界個人錦標賽-第2階段，及空手道K1超級聯賽中，依據比賽前一天WKF世界排名前四位的選手為種子選手。

3.4.2 For World Senior Team Championships the 3 medallist Teams (gold, silver and bronze) plus the loser of the bronze from the previous World Senior Team Championships will be seeded.

在世界成人團體錦標賽中，前一屆世界成人團體錦標賽獲得獎牌的三支隊伍(金牌、銀牌及銅牌)加上在銅牌戰落敗的隊伍將被列為種子隊。

[Transition note: For the first Team World Championship following the event in Budapest 2023, the seeded Teams will be both bronze medal winners instead of one bronze winner and the loser of the bronze final – as Budapest is the last World Team Championships with two bronze medals.]

[過渡期說明：在 2023 年布達佩斯世界錦標賽之後舉行的首屆世界團體錦標賽上，種子隊伍將由兩枚銅牌隊伍組成，而不是由一枚銅牌隊伍和銅牌戰的落敗隊伍組成 – 因為布達佩斯是最後一屆擁有兩枚銅牌的世界團體錦標賽。]

3.5 Team kata 團體形

3.5.1 Kata Teams consist of 3 or 4 Competitors, of which 3 compete in each round. When a Team has 4 Competitors, any 3 may be used for any round. Each Team is exclusively male, or exclusively female.

團體形由 3 或 4 位選手組成，每輪有 3 位選手。當一支隊伍有 4 位選手時，任意 3 位選手都可以參加任何一輪比賽。每個團隊都是男性或女性。

3.5.2 In Team Kata, all three Team members must start the Kata facing in the same direction and towards the Judges.

在團體形中，在開始表演形時，三位選手必須同一方向面對裁判。

3.5.3 The members of the Team must demonstrate competence in all aspects of the Kata performance, as well as synchronisation.

團體成員必須在形(Kata)表演的各方面表現出能力以及同步性。

3.5.4 In the bouts for medals of Team Kata Competition, the Teams will perform their chosen Kata in the usual way. They will then perform a demonstration of the meaning of the Kata (Bunkai).

在團體形的獎牌賽中，團隊將以常規的方式表演他們選擇的形(KATA)。然後他們將演武展現形(Kata)的意義Bunkai(分解)。

3.5.5 There is no bow between the Kata and the Bunkai. Both elements are part of the same performance.

形(Kata)和分解(Bunkai)之間沒有敬禮。這兩項都是同一表演的一部分。

3.5.6 The total time allowed for the Kata & Bunkai demonstration combined is 5 minutes.

形(Kata)和分解(Bunkai)總共表演時間為 5 分鐘。

3.5.7 The official timekeeper will start the countdown clock as the Team members perform the bow upon starting the Kata and will stop the clock at the final bow after the Bunkai performance.

大會的計時員將於團體隊員開始表演形行禮時開始倒數計時，並在分解(Bunkai)結束後行禮時停止時間計時。

3.5.8 Playing unconscious while performing Bunkai is inappropriate: After being downed the Competitor should either raise to one knee or stand up within 2 seconds.

在表演分解(Bunkai)時，假裝失去知覺是不適當的。在被擊倒後，選手應在 2 秒內單膝跪地或站立。

- 3.5.9 Although performing a scissor takedown technique to the neck (Kani Basami) area during BUNKAI is prohibited, a scissor takedown to the body or legs is permitted.
在分解 (BUNKAI)時，雖然禁止施展頸部區域的剪倒技術(Kani Basami)，但是允許對身體或腿部施展剪倒的技術。
- 3.6 Elimination with repechage 單淘汰敗部復活賽
- 3.6.1 In elimination with repechage the Competitors/Teams are divided in two pools where in each pool the Competitors/Teams are pitted against each other until the winner of each pool qualify for the finals. Those who lost to the two finalists will then form two new pools and compete until there are two Competitors/Teams left in each pool to compete against each other for the two bronze medals.
在單淘汰敗部復活賽中，參賽選手/隊伍被分為兩組，每組中的參賽選手/隊伍相互對戰，直到每組的獲勝者獲得決賽資格。輸給兩位進入決賽選手的選手/隊伍將組成兩個新的組別進行比賽，直至每個組別剩下兩位選手/隊伍，相互爭奪兩枚銅牌。
- 3.7 Round-robin groups followed by elimination – Individuals and Teams
小組循環賽，然後淘汰賽—個人賽和團體賽
- 3.7.1 The Competitors or Teams will face each other in performing a Kata of their choice. For team medal matches the Bunkai will follow as an integrated part of the performance.
參賽選手或團隊將一對一，表演他們選擇的形。對於團體獎牌賽，分解(Bunkai)將作為表演組成的一部分。
- 3.7.2 In individual round-robin competition using groups of 4 Competitors the maximum 32 participants are divided in 8 groups of 4 Competitors or less . The winner of each of the eight groups go on to regular quarterfinals, semi-finals and final. The losers to the finalists in the quarter- and semi-finals compete for the bronze medals.
在4人一組的個人循環賽中，最多 32 位參賽選手被分為 8 組，每組 4 位或更少的選手。八個小組的獲勝者將進入常規四分之一決賽、準決賽和決賽。在四分之一決賽和準決賽輸給進入決賽選手的選手將爭奪銅牌。
- 3.7.3 In Phase 1 of the Individual World Championships for the round-robin competition the Competitors are divided in 6, 8, 12, or 24 groups according to the number of registered competitors and the winners and best runners-ups of each group will form 6 pairs competing for the 6 places qualifying for the Phase 2 of the World Individual Championships.
世界個人錦標賽第一階段的循環賽中，依報名參賽人數分為 6、8、12 或 24 組，各組第一名和第二名將分成 6 組，爭奪世界個人錦標賽第二階段的 6 個參賽名額。

- 3.7.4 For the World Senior Teams Championships, the Round-robin system followed by semi-finals and final is applied. 5 Teams are allocated to each group. The winners of each group then compete in semi-finals and final. After the Group Phase, the Group Winners passes to the Semi-Finals where the bout winners head to the Finals and the losers head to the bronze medal match. The winner of the finals receives the gold medal while the loser receives a silver medal. The winner of the bronze match will take bronze while the losing Team is not awarded a medal.
世界成年團體錦標賽採用循環賽制，然後進行準決賽和決賽。每組分配 5 隊。隨後每組的獲勝隊伍將參加準決賽和決賽。小組賽結束後，小組獲勝隊伍進入準決賽，準決賽中獲勝隊伍進入決賽，落敗隊伍進入銅牌爭奪戰。決賽的獲勝隊伍獲得金牌，落敗隊伍獲得銀牌。銅牌賽的獲勝隊伍將獲得銅牌，而落敗的隊伍則不會獲得獎牌。
- 3.7.5 The winner and runners-up of each pool is determined by the most won bouts/matches. If the number of wins should be equal, the tie will be resolved according to Article 5.
每個小組的第一名和第二名是由獲勝次數最多的回合賽/比賽決定。若獲勝次數相同，將依據本規則第五條的規定解決平手問題。
- 3.7.6 In individual competition those who have lost to the finalists in the quarter finals and semi-finals will compete for the bronze medals (One for group 1-4 and one for group 5-8). For Teams competition those Teams that have lost for the finalist will compete for the one bronze medal.
個人賽中，在四分之一決賽和準決賽輸給進入決賽選手的選手將爭奪銅牌(第 1-4 組一名，第 5-8 組一名)。對於團體賽，那些未能進入決賽的隊伍將爭奪一枚銅牌。
- 3.7.7 In round-robin, it is possible for a Competitor or Team to be disqualified from a performance and still continue the competition, completing outstanding performances for the Round-robin part of the competition. In this case, the opponent wins that performance, and the results of the other bouts or matches remain.
在循環賽中，選手或隊伍有可能因某一場表演被取消資格，但仍可繼續比賽，並且以出色的表現完成其餘循環賽部分。在這種情況下，對手贏得了該表演，而其他回合或比賽的結果依然有效。
- 3.7.8 If an already qualified individual Competitor is disqualified for misconduct at the end of the Round-robin round (SHIKKAKU):
如果已經獲得晉級資格的個人參賽選手在循環賽結束時，因不當行為而被取消資格 (SHIKKAKU)：
- a) The Quarter-final opponent will access to the Semi-final by bye ("walkover").
四分之一決賽的對手將通過輪空("不戰而勝")進入準決賽。
 - b) The other Competitors will compete in the other Quarter-final.
其他參賽選手將參加另一場四分之一決賽。

3.7.9 If an already qualified Team is disqualified for misconduct at the end of the Round-robin round (SHIKKAKU):

如果已經獲得晉級資格的隊伍在循環賽結束時，因不當行為而被判取消資格 (SHIKKAKU)：

- a) The semi-final opponent will access to the final by bye ("walkover").
準決賽的對手將透過輪空("不戰而勝")進入決賽。
- b) The two other Teams will compete in the other Semi-final where the winner goes to the finals and the loser get the bronze medal.
另外兩隊將參加另一場準決賽，獲勝隊伍進入決賽，落敗隊伍獲得銅牌。

3.7.10 The following table shows allocation to groups for 32 down to 3 Competitors and determination of qualification from the Round-robin according to the next round:

下表列出有 3 至 32 名參賽者的分組分配以及根據下一輪循環賽確定的資格：

Number of Competitors/Groups 選手/組的數量	Competitors per group 每組參賽選手								Notes
8 Groups	1	2	3	4	5	6	7	8	Participation: 24-32 Competitors 參賽者：24-32 名選手
Seed ▶	6	3	7	2	5	4	8	1	
32	4	4	4	4	4	4	4	4	The first of each Group qualify. 每組的第一名晉級。
31	4	4	4	4	4	4	4	3	
30	4	4	4	3	4	4	4	3	
29	4	3	4	3	4	4	4	3	
28	4	3	4	3	4	3	4	3	
27	4	3	4	3	3	3	4	3	
26	3	3	4	3	3	3	4	3	
25	3	3	3	3	3	3	4	3	
24	3	3	3	3	3	3	3	3	
6 Groups	1	2	3	4	5	6	7	8	Participation: 23-28 Competitors 參賽者：23-28 名選手
Seed ▶	6	3		2	5	4		1	
23	4	4		4	4	4		3	The first of each Group and the two best seconds qualify. 每組的第一名和兩位最佳第二名晉級。
22	4	4		3	4	4		3	
21	4	3		3	4	4		3	
20	4	3		3	4	3		3	
19	4	3		3	3	3		3	
18	3	3		3	3	3		3	
5 Groups	1	2	3	4	5	6	7	8	Participation: 17 Competitors 參賽者：17 名選手
Seed ▶		3		2	5	4		1	
17		3		3	4	4		3	The first of each Group and the three best seconds qualify. 每組的第一名和三個最佳第二名晉級。
4 Groups	1	2	3	4	5	6	7	8	Participation: 12-16 Competitors 參賽者：12-16 名選手
Seed ▶		3		2		4		1	
16		4		4		4		4	The first and second of each Group. 每組的第一名和第二名。
15		4		4		4		3	
14		4		3		4		3	
13		3		3		4		3	
12		3		3		3		3	
3 Groups	1	2	3	4	5	6	7	8	Participation: 9-11 Competitors 參賽者：9-11 名選手
Seed ▶		3		2				1	
11		4		4				3	The first and second of each Group, as well as the best two number threes qualify. 每組的第一名和第二名，以及兩個最佳第三名晉級。
10		4		3				3	
9		3		3				3	
2 Groups	1	2	3	4	5	6	7	8	Participation: 6-8 Competitors 參賽者：6-8 名選手
Seed ▶				2				1	
8				4				4	The first and second of each Group, will compete directly in the semifinals. 每組的第一名和第二名，將直接進入準決賽。
7				4				3	
6				3				3	
1 Group	1	2	3	4	5	6	7	8	Participation: 3-5 Competitors 參賽者：3-5 名選手
Seed ▶								1	
5								5	Final between first and second of the Group, and only one bronze medal bout. 小組第一名和第二名之間進行決賽，且只有一枚銅牌
4								4	
3								3	

3.7.11 Should both Competitors, or teams, be disqualified for technical mistake during a medal bout/match, they will both perform an additional kata to determine the result. If this pertains to teams, no Bunkai will be required.

如果二位參賽選手或團隊，在獎牌回合賽/比賽中因技術失誤而被取消資格，他們將表演額外的形來決定結果。如果這狀況屬於團體隊，則不需要 Bunkai。

3.8 Two pool Round-robin competition 雙組循環賽制

3.8.1 For multiple sport games, such as continental games, Olympic Games, or other multisport events, the format of competition will be determined for each event depending on modalities included and restriction in participation.

對於綜合性運動會，例如洲際運動會、奧運會或其他綜合性比賽，每個活動的比賽型式，將根據參與比賽的管道和參賽限制而定。

3.9 Kata competition for those under 14 years of age 14 歲以下形的比賽

There are no specific deviations from the standard rules, but a limitation to the Kata list to less advanced Kata may be used.

與標準規則沒有特定的不同，但可以規範使用官方列表較不高級的形。

3.10 Coaching 教練

3.10.1 In World Championships, Kata coaches need to be part of a National Federation delegation and have the required Coach certification level, when acting during the bout of a Competitor.

在世界錦標賽中，形的教練必須是國家聯盟代表團的成員，並具有所需的教練認證級別，才能在選手的回合賽期間執行教練工作。

ARTICLE 4: THE JUDGING PANEL 裁判小組

- 4.1 For all official WKF competitions the panel of seven Judges for each round will be designated by random selection deploying a computer program.
對於所有正式的WKF比賽，每輪比賽的七位裁判小組成員，將由電腦程式隨機選擇指派。
- 4.2 For each mat, one Judge is designated as the Tatami Manager and will assume the lead in conducting any required communication with the Software technician and handle any unanticipated issue among the Judges.
每個場地必須指定一位裁判作為場地經理，負責與軟體技術人員進行任何必要的溝通，並處理裁判之間任何的意外問題。
- 4.3 Judges-deployment and panel allocation for the eliminatory rounds: The RC Secretary will facilitate to the Software technician handling the electronic drawing system a list containing the Judges available per Tatami. This list is done by the RC Secretary once the Competitors draw is finished and at the end of the Referees' briefing. This list must only contain Judges present at the briefing and must comply with the above-mentioned criteria. Then for the Judges' draw the Software Technician will enter the list in the system and seven Judges out of each Tatami deployment will be randomly selected as judging panel.
淘汰賽裁判派任和小組分配：裁判委員會秘書將協助處理抽籤系統的軟體技術員提供一份包含每個場地可用的裁判名單。這份名單在選手抽籤及裁判簡報會議結束後，由裁判委員會秘書完成。該名單只包含出席簡報會議且必需符合上述標準的裁判。然後，軟體技術人員會將在系統中輸入裁判名單，並從每個場地中隨機選擇七位裁判擔任裁判小組成員。
- 4.4 For medal performances the Tatami Managers will provide the RC Chairman and the RC Secretary with a list containing available officials from their own Tatami after the last performance of the eliminatory round is finished. Once the list is approved by the RC Chairman, it will be given to the Software Technician for it to be entered into the system. The system will then randomly allocate the Judging panel, which will only contain the seven Judges.
獎牌賽時，場地經理將在最後一輪淘汰賽結束後，向裁判委員會主席和裁判委員會秘書提供一份自己的場地可用官員的名單。一旦名單得到裁判委員會主席的批准，就會交給軟體技術員以將名單輸入系統。然後系統將隨機分配裁判小組，裁判小組只含七名裁判。
- 4.5 In addition to the Software Technician, and the Announcer of results - for team competitions, the panel for medal rounds are also assisted by a Timekeeper keeping track of the maximum performance time.
除了軟體技術員和報分員之外 - 在團體獎牌賽，也要有一位計時員協助記錄表演的最長時間。
- 4.6 As found expedient, the Announcer and the Software Technician operating the electronic judging system may be the same person.
為了方便起見，報分員和操作電子評分系統的軟體操作員可以是同一個人。

- 4.7 Furthermore, the organizers have to provide Runners for each competition area familiar with the WKF Kata list to collect and record the chosen Kata of the Competitors before each round and bring the listing to the Software technician. The Tatami Manager is responsible for overseeing the operation of the Runner(s).

此外，主辦單位也必須為每個比賽場地提供熟悉WKF形(kata)名稱的檢錄員，他們在每輪比賽之前要收集和記錄選手所選擇的形(kata)，並將形的名單交給軟體操作員。場地經理負責監督檢錄員的工作。

ARTICLE 5: EVALUATION 評估

5.1 Official Kata list 形的官方列表

- 5.1.1 Only Kata from the WKF official Kata list may be performed. The official kata list is found in APPENDIX 1.

只有在官方列表中的 kata(形)才可以表演，官方 kata(形)列表詳見附錄 1。

- 5.1.2 Names of some Kata are duplicated due to the variations customary in spelling in Romanization. In several instances a Kata may be known under a different name from style (Ryu-ha) to style - and in exceptional instances an identical name may in fact be a different Kata from style to style. 由於羅馬拼音拼寫習慣的不同，因此有些形(kata)的名字是重複的。在一些情況下，一套形(kata)在流派(Ryu-ha)與流派之間可能會有不同的名稱 - 在特殊情況下，相同的形名稱在不同流派之間是完全不同的形(kata)。

5.2 Number of Kata required 所需要形(Kata)的數量

- 5.2.1 In principle a Competitor or Team are to perform a different kata for each round. However, no more than five (5) different kata are required to complete a competition. If the number of participants require a sixth round to win, a kata previously performed may be repeated (only in this sixth bout/match) as long as no kata is repeated twice in succession, one round after the other. The same principle should be applied if a seventh round is required to win.

原則上，參賽選手或團隊應在每一輪表演不同的形。但是，完成比賽所需不同的形(Kata)不超過五 (5) 套。如果參賽人數需要第六輪才能獲勝，則可以重複先前表演的形(僅限在第六場回合賽/比賽中)，只要不連續重複兩次同樣的形(Kata)。如果需要第七輪才能獲勝，也適用相同的原則。

- 5.2.2 For competition for those under 14 years of age no more than four (4) kata is required, and above rule of repetition will apply from the fifth round with further repetitions allowed along the same principle for subsequent rounds.

對於 14 歲以下選手的比賽，要求不超過四 (4) 套形，並且從第五輪開始適用上述同樣的規則，隨後的輪次允許按照相同的規則重複。

- 5.2.3 Each Competitor/Team are free to select which kata to use for each round provided that the relevant kata is announced for each round and follow the above rules from repetition. The possibility of repeating kata is an opinion and do not prevent any Competitor or Team to perform a new kata for each round regardless of the number of rounds required to win.
 每位參賽選手/隊伍可以自由選擇每輪比賽使用的形(Kata)，只要每輪比賽前宣布形，並遵循上述規則。重複形的可能性只是一種觀點，並不影響任何選手或隊伍在每輪中表演新的形，無論獲勝所需要多少輪。

5.3 Assessment 評估

- 5.3.1 The performance is evaluated from the bow starting the Kata until the bow ending the Kata except for team medal matches, where the performance, as well as the timekeeping starts at the bow in the beginning of the Kata and ends when the performers bow after completing the Bunkai.
 形表演的評估是從形表演前的行禮開始，到形表演結束後的行禮。但在團體形獎牌賽時，計時員將從形表演前的行禮開始計時，然後於表演者完成 Bunkai (分解)後的行禮停止計時。

- 5.3.2 Slight variation as taught by the Competitor's style (Ryu- Ha) of Karate will be permitted.
 將允許選手對其空手道流-派 (Ryu- Ha) 所教的動作有稍微的變化。

5.4 Point system 分數系統

- 5.4.1 Performances are given a score using a scale from 5.0 to 10.0 in increments of 0.1 - where 5.0 represents the lowest score possible for a Kata that is accepted as performed - and 10.0 represents a perfect performance. A disqualification is indicated by a 0.0 score.
 表演使用從 5.0 到 10.0 的等級給出分數，增量為 0.1 - 其中 5.0 代表被接受為表演的形(Kata)的最低分數 - 10.0 代表完美的表演。取消資格由 0.0 分表示。

- 5.4.2 The system will eliminate the highest and lowest scores.
 系統將消除最高分和最低分。

JUDGE 1	JUDGE 2	JUDGE 3	JUDGE 4	JUDGE 5	JUDGE 6	JUDGE 7	TOTAL
7.6	7.6	8.2	7.7	7.5	7.8	8.1	38.8

- 5.4.3 Bunkai are performed for medal matches and are to be given equal importance as the Kata itself.
 分解 (Bunkai) 會在獎牌賽中進行，與形 (kata) 本身同等重要。

5.5 Decision 判決

- 5.5.1 Results of a bout or match are based on the points awarded of five of the seven judges eliminating the highest and lowest score.
 一場回合賽或比賽的結果是基於七位裁判中五位裁判的評分，去除最高分和最低分。

- 5.5.2 Should the score be equal; the winner is the one having the highest score when including also the lowest score obtained in the performance between the two (Results given by 6 of the 7 Judges).
如果分數相同；則將兩人表演中獲得的最低分數計算在內，得分較高者獲勝(由7位裁判中的6位給出的結果)。
- 5.5.3 Should the score be equal after also including the lowest score; the winner is the one having the highest score including both the lowest and highest score obtained in the performance between the two (Results given by all 7 Judges).
加上最低分後，分數也相同；則將兩人之最高分數與最低分數都計算在內，得分較高者獲勝(所有7位裁判給出的結果)。
- 5.5.4 Should the score be equal after including all the 7 judges, the winner is the one with the most votes as the winner from all the 7 judges.
如果7位裁判全部計分後，得分依然相同，則7位裁判中得票最多的一方獲勝。
- 5.5.5 For each bout/match won in Round-robin, the Competitor/Team earns 3 Victory points and the loser zero victory points no draw is allowed.
在循環賽中，參賽選手/隊伍每回合賽/比賽獲勝，可獲得3分積分，落敗者獲得0分積分，不允許平手。
- 5.5.6 For the purpose of uniform application of the scale used in scoring the following guideline applies:
為了統一計分時使用的應用量表，適用以下準則：
- 10 Perfect
 完美的
 - 9 - 9.9 Excellent
 優秀
 - 8 - 8.9 Very good
 非常好
 - 7 - 7.9 Good
 良好
 - 6 - 6.9 Acceptable
 尚可
 - 5-5.9 Insufficient
 弱
 - 0 Disqualified
 取消資格

5.6 Criteria for evaluation 評估標準

Kata Performance 形的表現	Bunkai Performance (Applicable to team performances for medals) 分解的表現 (適用於團體獎牌回合)
<ol style="list-style-type: none"> 1. Stances 步法 2. Techniques 技術 3. Transitional movements 動作的轉換 4. Timing and synchronisation 時間和同步 5. Correct breathing 正確呼吸 6. Focus (KIME) 專注力(定點) 7. Conformance: Consistence in the performance of the KIHON 一致性：在表演時展現出的KIHON (基本)的一致性 8. Strength 力量 9. Speed 速度 10. Balance 平衡 	<ol style="list-style-type: none"> 1. Stances 步法 2. Techniques 技術 3. Transitional movements 動作的轉換 4. Timing & distance (Ma-Ai) 時間與距離 5. Control 控制 6. Focus (KIME) 專注力(定點) 7. Conformance (to Kata): Using the actual movements as performed in the Kata. 一致性 (to kata)：在形的表演時，使用實際的動作。 8. Strength 力量 9. Speed 速度 10. Balance 平衡

5.7 Fouls 犯規

The following fouls, if apparent, must be considered:

如果明顯出現以下的犯規必須考慮：

1. Announcing the kata before, instead of after, the bow.
先宣布形名稱，然後再敬禮。
2. Minor loss of balance.
稍微失去平衡。
3. Performing a movement in an incorrect or incomplete manner such as failure to fully execute a block or punching off target.
以不正確或不完整之方式做動作，例如沒有完全做出擋的動作，或打擊不在目標上。
4. Asynchronous movements, such as delivering a technique before the body transition is completed, or in the case of Team Kata; failing to do a movement in unison.
動作不同步，例如在身體的轉換完成前施展技術動作，或在團體形表演時，無法完成動作的一致性。
5. Use of audible cues (from any other person, including other team members) or theatrics such as stamping the feet, slapping the chest, arms, or Karategi, or inappropriate exhalation, must be considered very serious fouls by the Judges in their evaluation of the performance of the Kata – on the same level as one would penalize a temporary loss of balance.
使用聲音效果（從任何一個人，包括其他隊員）或戲劇效果，例如：頓足，拍打胸部、手臂或道服和不相稱的吐氣聲。在評估形的表現時，必須被認為是非常嚴重的犯規。- 如同暫時失去平衡相同程度的處罰。

6. Belt coming loose to the extent that it is coming off the hips during the performance.
表演當中腰帶鬆脫至臀部位置。
7. Time wasting, including prolonged marching, excessive bowing or prolonged pause before starting the performance, including using more than 35 seconds from the name of the Competitor/Team is announced on the monitor until the first technique of the kata.
浪費時間，包括延長時間的行進，過度的行禮，或開始表演前長時間的暫停。包含從顯示器上顯示參賽選手/隊伍名稱到形的第一個技術動作使用時間超過 35 秒。
8. Causing injury by lack of controlled technique during Bunkai.
在 Bunkai (分解)當中因缺乏技術的控制造成受傷。
9. Simulated unconsciousness for more than 2 seconds at the time as part of the Bunkai.
操作分解演練時倒地超過 2 秒

5.8 Disqualification 取消資格

A Competitor or a team of Competitors may be disqualified for any of the following reasons:
選手或團隊會由於以下的任何原因而被取消資格：

1. Not announcing the kata, announcing the wrong kata – or performing another kata than pre-announced to the official table.
沒有喊形，喊錯形 – 或表演另一套形，而不是預先向紀錄台宣布的形。
2. Failing to bow at the beginning and completion of the Kata performance.
開始表演形和結束表演形時，沒有行禮。
3. Not starting the Kata facing the Judges.
開始打形時沒有面對裁判。
4. A distinct pause or stop in the performance.
在表演形時出現明顯的暫停或停止。
5. Omitting or adding movements - or otherwise substantially change the performance from its original form.
省略或添加動作 - 或以其他方式大幅改變其原來形式的表演。
6. Having to take a corrective step to recover from a total loss of balance or have a fall.
在完全失去平衡或摔(跌)倒後必須採取修正動作才能恢復。
7. Belt falling off during the performance.
表演過程當中腰帶掉落。
8. Exceeding the total time limit of 5 minutes duration for Kata and Bunkai.
Kata(形)與 Bunkai (分解)的表演，總時間超過 5 分鐘。

9. Performing a scissor takedown technique to the neck area in Bunkai (Jodan Kani Basami)
在表演Bunkai (分解)時，施展以剪夾的技術夾住頸部區域的摔技(上段蟹夾 JodanKani Basami)。
10. Failure to follow the instructions of the Chief Judge or other misconduct (SHIKKAKU).
不遵守首席裁判的指示或有其他不當的行為(SHIKKAKU 失格)。
- 5.9 Excessive celebration and political or religious demonstrations
過度慶祝和政治性或宗教儀式
- 5.9.1 Competitors are expected to respect the ceremony of salutations before and after the performance. Any excessive celebration, such as falling on one's knees etc., or political or religious expressions, during or immediately after the performance is, prohibited and will be subject to a fine equal to the amount determined by the EC for the protest fee. The Tatami Manager or Chief Referee will notify the official table.
選手在比賽前後應遵守敬禮儀式。禁止在比賽期間或比賽後立刻進行任何過度的慶祝活動，例如跪下等，或政治性或宗教表達，這將處以由執行委員會 EC 所制定與抗議費相同金額的罰款。場地經理或裁判長將通知紀錄台。
- 5.10 Determining the winner of bout in individual competition or a Team match using the elimination system
採用淘汰賽制確認個人賽或團體賽的獲勝者
- 5.10.1 For both individual bouts and Team matches using the elimination system, the winner is the Competitor or Team that obtains the highest score as indicated in 5.5.
對於採用淘汰賽制的個人回合賽和團體賽，獲勝者為第 5.5 條規定所述最高分的選手或隊伍。
- 5.11 Determining the winner of a round-robin group and resolving ties in individual competition
在個人賽中確定循環賽小組的獲勝者，並解決平手

To determine the group winner of individual round robin-competition, and resolving ties, the following steps are taken in order of precedence to determine the winner:

為確定個人循環賽的小組優勝者，並解決平手問題，將依以下步驟確定獲勝者：

- 1) Most victory points scored for all bouts.
所有回合賽中獲得最多的積分。
- 2) Winner of the bout between the Competitors in a tie.
平手時，參賽選手之間回合賽的獲勝者。
- 3) The highest of Sum of judges picking the Competitor as winner in all the bouts in the group.
該組所有回合賽中，裁判選擇該選手獲勝的次數總和較高者。
- 4) Competitor having the highest World Ranking.
世界排名最高的選手。
- 5) Performance of an extra kata for Competitors still in a tie.
仍然平手的選手表演額外形。

For each case of a tie, return to criterion 2.

每次出現平手情況時，返回準則 2。

5.12 Determining the winner of a round-robin group and resolving ties, in Team competition
在團體賽中確定循環賽小組的獲勝者，並解決平手

To determine the group winner of a round-robin group, and resolving ties, the following steps are taken in order of precedence to determine the winner:

為決定循環賽的小組優勝者，並解決平手問題，將依以下步驟確定獲勝者：

- 1) Most victory points scored for all matches.
所有比賽中獲得最多的積分。
- 2) Winner of the match between the Teams in tie.
平手時，隊伍之間比賽的獲勝者。
- 3) The highest of Sum of judges picking the Team as the winner for all the matches in the group.
該組所有比賽中，裁判選擇該隊伍獲勝的次數總和較高者。
- 4) Performance of an extra kata for Teams still in a tie.
依然平手的隊伍額外表演一套形。

For each case of a tie, return to criterion 2.

每次出現平手情況時，返回準則 2。

ARTICLE 6: OPERATION OF MATCHES 比賽的運作

- 6.1 Before each round the Competitors or Teams must submit their chosen Kata to the assigned Runners who will relay the information to the Software Technician of the electronic judging system.
在每輪比賽之前，參賽選手或團隊必須將他們選擇的形(kata)交給指定的檢錄員，他們將把信息傳遞給電子評分系統的軟體技術員。
- 6.2 It is the sole responsibility of the Coach, or in the absence of a Coach, the Competitor or Team, to ensure that the Kata as notified to the Runner is appropriate for that particular round.
確認告知檢錄員適合於該回合使用的形(Kata)，是教練唯一的責任，或在沒有教練的情況下是選手或團隊的責任。
- 6.3 Should there be any discrepancy between the number and the name of the kata registered for performance, the number, as per the official WKF Kata list will prevail.
如果登記表演的形(kata)在號碼和名稱之間有任何差異，則以 WKF 官方形(Kata)列表的號碼為準。
- 6.4 Individual Competitors or Teams that do not present themselves when called, or decide not to continue, will be disqualified (KIKEN) from that category. Disqualification by KIKEN means that the Competitors are disqualified from that category, although it does not affect participation in another category.
個人選手或團體，在檢錄時未到場，或決定不再繼續比賽，將被判棄權(KIKEN)失去比賽資格。棄權(KIKEN)是指該選手被取消參加該組別的比赛資格，但不影響該選手參加其他組別的比赛。
- 6.5 The starting point for the performance is anywhere within the perimeter of the competition area.
表演形的開始位置是在比賽場地內的任何地方。
- 6.6 Where a countdown clock is provided on the monitor, the Competitor or Team is allowed 35 seconds from the name of the Competitor or Team is announced on the monitor until execution of the first technique of the kata.
如果顯示器上有倒數計時器，從顯示器上顯示參賽選手或隊伍的名稱開始，到參賽選手或隊伍完成形(Kata)的第一個技術動作為止，他們有 35 秒的時間。
- 6.7 After the bow the Competitor or Team must clearly announce the name of the Kata that is to be performed and then start the performance.
在行禮之後，選手或團隊必須清楚地宣布將要表演形(Kata)的名稱，然後開始表演。
- 6.8 When the Competitor or the Team is called (as soon as the Competitor or team's name appears on the screen), the Competitor or Team must promptly proceed to the starting point for the Kata, facing the Judges without any prolonged marching. After the bow, the name of the kata will be announced, and the performance will begin without any further delay.
當參賽選手或團隊被唱名時(只要參賽選手或團隊的名稱出現在顯示器上)，參賽選手或團隊必須立即前往形的起點，面向裁判，不可拖延時間。敬禮後，宣布形的名稱，立即開始表演。

- 6.9 The match begins with a bow to the judges and then the Competitors bow to each other. The Competitor/Team with the red belt (AKA) performs the kata first, followed by the Competitor/Team with the blue belt (AO) upon completion of AKA's kata. The Competitor/Team not performing is to stand next to the perimeter of the competition area and refrain from moving or talking to avoid disturbing the other Competitor(s) performance.
比賽開始時，先向裁判敬禮，然後參賽選手互相敬禮。紅方 (AKA) 參賽選手/團隊先表演形，然後是藍方 (AO) 參賽選手/團隊完成表演形。未表演的參賽選手/團隊應站在比賽區域邊緣，不要移動或交談，以避免干擾其他參賽選手的表演。
- 6.10 At the end of the performance, which is defined as the final bow in the Kata, the Competitor(s) must return to the end of the competition area to wait for the announcement of the winner.
表演結束時，在表演形(Kata)之後要行禮，選手必須返回比賽場地邊緣，等待宣布獲勝者。
- 6.11 When a Competitor or Team has completed the Kata the judges (including the Chief Judge) give their score by electronic device, or if such is not used, by raising the flag for AKA or AO.
當參賽選手或團隊完成形(Kata)時，裁判(包括首席裁判)將透過電子評分設備評分，或者如果沒有使用電子設備，則透過舉旗判給紅方(AKA) 或 藍方(AO)。
- 6.12 Once the announcement of the winner is given the Competitors or Teams will upon the signal "OTAGAI NI REI" bow to each other, and on "SHOMEN NI REI" bow to the Judges and leave the Tatami.
一旦宣布獲勝者，參賽選手或團隊將在"OTAGAI NI REI"信號時互相敬禮，並在"SHOMEN NI REI"信號時向裁判敬禮，然後離開場地。

ARTICLE 7: OFFICIAL PROTEST 正式抗議

7.1 General provisions 一般規定

7.1.1 No one may protest about a Judgement to the members of the Refereeing Panel.

任何人都不能對裁判小組成員所作之判決提出抗議。

7.1.2 If a Refereeing procedure appears to contravene the rules, the Competitor's Coach or his/her official representative are the only ones allowed to make a protest.

若裁判程序中出現違反規則之情形，僅有選手的教練或他/她官方的代表可提出抗議。

7.1.3 The protest will take the form of a written report submitted immediately after the bout in which the protest was generated. The sole exception is when the protest concerns an administrative malfunction.

抗議必須於該回合賽結束後立刻以書面報告陳述之。唯一的例外是當抗議涉及行政上的疏忽。

7.1.4 Any protest concerning application of the rules must not necessarily impede the progression of the competition and the intent to protest should be announced by the Coach or NF representative immediately after the end of the bout .

任何有關規則的抗議必須不可妨礙比賽的進行，抗議的意圖應在回合賽結束後立即由教練或國家聯盟代表提出。

7.1.5 The Coach / NF representative will request the official protest form [APPENDIX 3] from the Tatami Manager and will be expected to have it completed, signed, and delivered to the Tatami Manager with the corresponding fee within 5 minutes after announcing the intent to protest.

教練 / 國家聯盟代表將向場地經理索取正式的抗議表[附錄 3]，並應立即填寫、簽名並交付給場地經理，並在宣佈抗議意圖後 5 分鐘內完成，並支付相應費用。

7.1.6 Failure of a Coach / NF representative to deliver a protest in a timely manner can lead to its rejection if such delay, in the opinion of the Appeals Jury, is without reasonable justification and impedes the progression of the competition.

如果訴願陪審團認為，教練/國家聯盟代表未能及時提出抗議，且其延誤並沒有合理的理由，並會妨礙比賽的進行，抗議可能會被駁回。

7.1.7 The Tatami Manager will immediately add in the names of the officials and hand the completed protest form to a representative of the Appeals Jury. The Appeals Jury will without delay review the circumstances leading to the protested decision. Having considered all the facts available, they will produce a report, and shall be empowered to take such action as may be called for. The protest will be reviewed by the Appeals Jury and as part of this review, the Jury will study the evidence available in support of the protest.

場地經理將立即填上裁判小組的姓名，並將填妥的抗議表格交給訴願陪審團的代表。訴願陪審團將立即審查導致提出抗議之決定的情況。在參考所有可獲得的事實後，他們會作出一份報告，並有權採取必要的行動。訴願陪審團將對抗議進行審查，陪審團將研究支持抗議可用的證據，作為審查的一部分。

- 7.1.8 The protest may also be directly decided and announced to the Appeals Jury by the RC Chairman or the Chief Referee of the event, in which case no payment of a protest fee will be applicable.
抗議也可以由裁判委員會主席或裁判長直接決定並向訴願陪審團宣布，這種情況下，無需支付抗議費。
- 7.1.9 In case of an administrative malfunction during a bout in progress, the Coach can notify the Tatami Manager directly. In turn, the Tatami Manager will notify the Chief Judge.
回合賽程進行中，假如發生行政疏忽，教練可以直接向場地經理提出該項疏忽，隨後場地經理將通知主審。
- 7.1.10 The protest must give the name and country of the Competitors, the Judges officiating, and the precise details of what is being protested. No general claims about overall standards will be accepted as a legitimate protest. The burden of proving the validity of the protest lies with the complainant. The protest must be submitted to a representative of the Appeals Jury by the Tatami Manager. In due course the Jury will review the circumstances leading to the protested decision.
抗議書上必須寫明選手姓名和該場比賽之裁判小組成員和詳細的抗議內容。含糊之抗議內容將不被接受。抗議者有提供具體證據之責任。抗議書必須由場地經理提交給訴願陪審團的代表。在適當的時候，陪審團將會審查導致抗議情況的決定。
- 7.1.11 The protester must deposit a Protest Fee as agreed by the WKF EC, and this, together with the protest must be lodged with the Tatami Manager who will turn it over to a representative of the Appeals Jury.
抗議者必須按照 WKF 執行委員會的規定繳交抗議費，並與抗議書一起提交給場地經理，由場地經理將其轉交給訴願陪審團的代表。
- 7.1.12 Any protest should be announced by the Coach or NF representative immediately after the end of the bout.
任何抗議應在回合賽結束後立即由教練或國家聯盟代表提出。
- 7.1.13 The decision of the Appeals Jury is final and may only be overruled by a decision of the Executive Committee upon request of the WKF President.
訴願陪審團的決定是最終決定，只有應 WKF 主席的要求，裁決才能由執行委員會否決。
- 7.1.14 The Appeals Jury may not impose sanctions or penalties. Their function is to pass judgment on the merit of the protest to start required actions from the RC and OC to take remedial action to rectify any Refereeing procedure found to contravene the rules.
訴願陪審團不能強行制裁或處罰。他們的功能是對抗議做出判斷，從裁判委員會和組織委員會開始必要的行動，採取必要的補救措施，對發現所有違反比賽規則的裁判程序進行修正。
- 7.1.15 If the protest involves Competitors in an ongoing category, then the next round that could involve the athlete must be postponed until the appeal is decided.
如果抗議涉及正在進行的類別中的選手，那麼下一輪可能涉及運動員的比賽必須延遲，直到抗議做出裁決。

7.2 Composition of the Appeals Jury 訴願陪審團的成員

7.2.1 The Appeals Jury is comprised of three Senior Referee representatives appointed by the Referee Commission (RC) or the Chief Referee. No two members may be appointed from the same National Federation. They will be numbered from 1 to 3.

訴願陪審團的成員包含三位由裁判委員會(RC)或裁判長任命的資深主審代表。不會任命二位相同國家協會的成員。他們將被編號為一到三號。

7.2.2 The RC will also appoint three additional members with designated numbering from 4 to 6 that automatically will replace any of the originally appointed Appeals Jury members in a conflict-of-interest situation. I.e., where the jury member is of the same nationality or have a family relationship by blood or as an In-Law with any of the parties involved in the protested incident, including all members of the Refereeing panel involved in the protested incident.

裁判委員會將任命另外三名成員，指定編號從 4 到 6，在利益衝突的情況下，他們將自動取代任何最初任命的訴願陪審團成員。即，陪審團成員與參與抗議事件的任何一方(包括涉及抗議事件的裁判小組的所有成員)具有相同國籍或有血緣關係或姻親關係。

7.3 Appeals Evaluation Process 訴願審查程序

7.3.1 It is the responsibility of the Tatami Manager receiving the protest to gather the Appeals Jury and deposit the protest sum with WKF for any declined protest.

收到抗議的場地經理有責任召集訴願陪審團，並將任何被駁回抗議的抗議金提交給 WKF。

7.3.2 The Appeals Jury will immediately make such inquiries and investigations, as they consider necessary to validate the merit of the protest.

訴願陪審團會立刻開始必要的詢問和調查，以對抗議內容進行求證。

7.3.3 Each of the three members is obliged to give his/her verdict as to the validity of the protest. Abstentions are not acceptable.

三位成員都必須各自為抗議的有效性做出裁決。不允許有棄權之情況。

7.4 Declined and accepted protests 駁回或接受抗議

7.4.1 If a protest is found invalid, the Appeals Jury will appoint one of its members to verbally notify the protester that the protest has been declined, mark the original document with the word "DECLINED", have it signed by each of the members of the Appeals Jury, and inform the protester of the decision.

如果抗議被認定無效，訴願陪審團將指定他們的一位成員以口頭通知抗議者該抗議已經被駁回，並在文件正本上註記“DECLINED”(駁回)字樣，並由每位訴願陪審團成員在上面簽名，並將決定通知抗議者。

7.4.2 If the protest is accepted, the Appeals Jury will appoint one of its members who will verbally notify the protester that the protest has been accepted, mark the original document with the word "ACCEPTED", and have it signed by each of the members of the Appeals Jury, before depositing the protest with the Chief Referee, and returning the protest fee to the protester.
如果抗議被接受，訴願陪審團將指定他們的一名成員以口頭通知抗議者該抗議已被接受，他們會在文件正本上註記“ACCEPTED”(接受)字樣，並由每位訴願陪審團成員在上面簽名。再把抗議文件交給裁判長，並退還抗議費給抗議者。

7.4.3 After a protest is accepted, the appeals Jury will liaise with the Organising Commission (OC) and Chief Referee to take such measures as can be practically carried out to remedy the situation including the possibilities of:
抗議被接受後，訴願陪審團將聯絡組織委員會和裁判長採取切實可行的措施進行事件的補救，措施可能包括：

- Reversing previous judgments that contravene the rules
撤銷先前違反規則的判決
- Voiding results of the affected rounds from the point before the incident
從事件發生點而受其影響的回合賽結果為無效
- Redoing such bouts that have been affected by the incident
被事件影響的回合賽重新開始
- Issuing a recommendation to the RC for any involved Judges evaluated for sanction
向裁判委員會提出建議，給對任何涉及事件的裁判評估處罰

7.4.4 The responsibility rests with the Appeals Jury to exercise restraint and sound judgment in taking actions that will disturb the program of the event in any significant manner. Reversing the process of the eliminations is a last option to secure a fair outcome.
訴願陪審團有責任在盡量不影響大會賽事進行的前提下，以嚴謹和合理的判斷態度作出裁決，並採取相關措施。為了確保結果公平，推翻淘汰賽的過程，以獲得公正的結果是最後的選擇。

7.5 Incident Report 事件報告

7.5.1 After handling the incident in the above prescribed manner, the Appeals Jury will meet again and elaborate a simple protest incident report, describing their findings and state their reason(s) for accepting or rejecting the protest.
依上述規定的方式處理完事件後，訴願陪審團將再次開會，並製作一份簡單的抗議事件報告，描述他們的調查結果，並說明他們接受或拒絕抗議的理由。

7.5.2 The report should be signed by all three members of the Appeals Jury and submitted to the Chief Referee and the Organising Commission.
訴願陪審團的三位成員均應在報告上簽名後，將報告提交給裁判長及組織委員會。

ARTICLE 8: ELIGIBILITY TO COMPETE 參賽資格

8.1 Age 年齡

8.1.1 Allocation of age category is determined by the age of the Competitor on the first day of competition of the event.

年齡組別的分配是根據比賽第一天參賽選手的年齡決定。

8.1.2 The senior categories for Kumite and Kata refer to different age groups. In the senior kumite categories athletes must be 18 years old, while in the Kata senior categories athletes must be at least 16 years old, both defined by 8.1.1.

對打和形的成人組別年齡並不相同。在對打比賽成人組中，運動員必須年滿 18 歲，而在形比賽的成人組中，運動員必須至少年滿 16 歲。兩者均遵循 8.1.1 條規定。

8.1.3 Participants in Under 21 categories must be 18, 19 or 20 years old, Junior categories they must be 16 or 17 years old, Cadet categories they must be 14 or 15 years old, and Under 14 categories they must be 12 & 13 years old.

21 歲以下組別的參賽選手必須年滿 18、19 或 20 歲，青少年組別的參賽選手必須年滿 16 或 17 歲，少年組別的參賽選手必須年滿 14 或 15 歲，14 歲以下組別的參賽選手必須年滿 12 和 13 歲。

8.2 NF Quota per Event 每場賽事國家聯盟(NF)的分配名額

8.2.1 Each National Federation at the Cadet, Junior, & U21 World Championships, Individual World Senior Championships - "Final Phase", and the Team World Senior Championships is limited to 1 Competitor per category.

每個國家聯盟在世界少年、青少年和 21 歲以下之錦標賽、世界成人個人錦標賽 - "決賽階段"，和世界成人團體錦標賽的每個類別僅限 1 位參賽選手。

8.2.2 Specific limitations may apply at the Individual Senior World Championships - "Qualification Phase". If an NF already has a qualified athlete in a category of the Individual Senior World Championships - "Final Phase", they may not register another athlete for the same category in the Individual World Championships - "Qualification Phase".

具體限制世界成人個人錦標賽 - "資格賽階段"。如果國家聯盟(NF)已經有一位選手獲得參加世界成人個人錦標賽 - "決賽階段"某個組別的比赛，則他們不得在世界個人錦標賽 - "資格賽階段"為同一組別註冊另一位運動員。

8.2.3 Karate 1 -Events are open competitions where all WKF members are permitted to participate without restriction of 1 Competitor per NF. Notwithstanding, participants must be members of a National Federation which is recognized by the WKF.

Karate 1 – 為公開賽，所有 WKF 成員皆可參加，不受每個國家聯盟只能有 1 位參賽選手的限制。儘管如此，參賽選手必須是 WKF 承認的國家聯盟之成員。

8.2.4 Multi-sport Events like the ANOC- Beach Games, World Games, Olympics may apply other criteria, to be defined in their respective Qualification System.

如 ANOC(國家奧委會協會) 沙灘運動會、世界運動會、奧運會等綜合運動會可能會採用其他標準，這些標準將在各自的資格系統中定義。

8.3 Nationality 國籍

8.3.1 With the following exceptions, only Nationals of a country may take part in the World Championships and WKF official events representing their country.

除以下例外情況外，只有一個國家的國民可以代表其國家參加世界錦標賽和 WKF 官方賽事。

8.3.2 As a general rule, a Competitor who has represented one country in a WKF official event or World Championships cannot represent another country at an official WKF event or at a World Championships.

作為一般規則，代表一個國家參加 WKF 官方賽事或世界錦標賽的參賽選手不能代表另一個國家參加 WKF 官方賽事或世界錦標賽。

8.3.3 Nevertheless, if a Competitor who has taken part in one of those events obtains by marriage the nationality of the spouse, he or she may represent the spouse's country.

儘管如此，如果參加了上述賽事的選手因結婚而獲得了配偶的國籍，則他或她可以代表配偶的國家。

8.3.4 A Competitor who possesses dual nationality (i.e., one by virtue of the law of one country, the other by virtue of the law of another country) may only represent one or another country as the Competitor in question selects. Once having represented both countries, WKF EC approval will be necessary for a further change, following a reasoned written demand by the relevant NF to the WKF President.

擁有雙重國籍的參賽選手(即，一個根據一個國家的法律，另一個根據另一個國家的法律)，該參賽選手只能選擇代表一個或另一個國家。一旦代表兩國，依據相關國家聯盟(NF)向WKF會長提出合理的書面要求後，進一步的變更需要 WKF 執行委員會(EC) 的批准。

8.3.5 A Competitor may represent the country of his birth and of which the Competitor is a National unless he opts to take the nationality of his father or mother.

參賽選手可以代表他/她出生國，且參賽選手是該國的國民。除非他/她選擇採用父親或母親的國籍。

8.3.6 A naturalized Competitor (or one who has changed his nationality by naturalization) may not participate in the World Championships representing his new country until three years after his naturalization. The period following naturalization may be reduced or even cancelled with the agreement of the two NFs concerned and the final approval of the WKF EC.

入籍選手(或因入籍而改變國籍的選手)，在入籍三年後才能代表新國家參加世界錦標賽。經相關兩個國家聯盟(NFs)同意並經WKF EC最終批准後，入籍後的期限可以縮短甚至取消。

8.3.7 If an associated State, Province, or Overseas Department, a Country or former Colony acquires independence, or a country incorporated within another country by reason of a change of border, or if a new NF is recognized by WKF, a Competitor may continue to represent the country to which he or she belongs or belonged. However, he may choose to represent his new country or his new NF in the World Championships.

如果相關州、省或海外部門、國家或前殖民地獲得獨立，或國家因邊界變更而合併到另一個國家，或者如果新的國家聯盟(NF)得到 WKF 認可，則參賽選手可以繼續代表他或她所屬的國家。然而，他可以選擇代表新的國家或新的國家聯盟參加世界錦標賽。

- 8.3.8 In instances where the WKF has recognized more than 1 (one) NF for which members hold the same national passport (i.e., for a country and its protectorates with separate governing national sporting bodies), the Competitor may only compete for the NF of residence, provided that has not yet competed for the other (s) NF(s) in WKF official events.
如果 WKF 已認可承認 1(一)個以上的國家聯盟(NF)，且其成員持有相同的國家護照(即，對於擁有獨立的國家體育管理機構的國家及其保護國)，則參賽選手只能代表其居住地的國家聯盟(NF)參賽，前提是該選手尚未代表其他國家聯盟(NF)參加 WKF 官方賽事。
- 8.3.9 In order to get the transfer to another NF of which the nationals hold the same passport, it will be enough with the agreement between the 2 (two) NFs involved to confirm any change to the WKF concerning the status of a Competitor. In case of disagreement between the NF's, any change will have to be approved by the WKF EC. In this case, the Competitor through the NF concerned will have to prove to the WKF's satisfaction the residency in the territory governed by the other NF, or failing this, the relationship with the other NF that makes the change justifiable. 為了將國民轉移到持有相同護照的另一個國家聯盟(NF)，只需 2(兩)個相關國家聯盟(NF)達成協議即可向 WKF 確認有關參賽選手身份的任何變更。如果兩個國家聯盟(NF)之間意見不一致，則任何變更都必須經 WKF 執委會(EC)批准。在這種情況下，參賽選手必須透過相關國家聯盟(NF)向 WKF 證明其在另一國家聯盟(NF)管轄地區的居住權，或證明其與另一國家聯盟(NF)之間的關係，使其有理由進行變更。
- 8.3.10 Once the Competitor has represented all the NFs involved, the WKF EC approval will be necessary for any further change.
一旦參賽選手代表了所有相關的國家聯盟(NFs)，任何進一步的更改都必須得到 WKF 執委會(EC)的批准。

ARTICLE 9: LOCAL ADAPTATION OF RULES 適應地區的規則

Local adaptations of the Kata rules are allowed for national competitions as long as these adaptations do not provide advantage or disadvantage for particular styles of karate.

在全國性的比賽中，允許對形(Kata)的規則進行局部調整，只要這些調整不會對特定的空手道流派風格帶來優勢或劣勢。

ARTICLE 10: ISSUES NOT SPECIFICALLY COVERED BY THE RULES

規則未特別涵蓋的問題

From time-to-time situations may occur where the rules fall short of giving specific instructions to resolve an issue. In such instances the Chief Referee for the competition has the authority to resolve the issue by applying analogue resolutions to similar cases found in the rules or her/his best judgement.

Before making a decision, the Chief Referee may consult the assigned WKF Representative for the tournament or escalate the issue to the Sports Commissioner for consultation before taking a decision. 有時可能會出現規則無法給出解決問題的具體指示的情況。在這種情況下，賽事裁判長有權透過對規則中發現的類似案例或她/他的最佳判斷應用類似的解決方案來解決問題。在做出決定之前，裁判長可以諮詢指定的 WKF 賽事代表，或將問題上報給體育專員進行諮詢，然後再做出決定。

APPENDIX 1: OFFICIAL KATA LIST 形的官方列表

1	Anan 安南	35	Jiin 慈蔭	69	Passai 拔塞
2	Anan Dai 安南大	36	Jion 慈恩	70	Pinan Shodan 平安初段
3	Annanko 安南光	37	Jitte 十手	71	Pinan Nidan 平安二段
4	Aoyagi 青柳	38	Juroku 十六	72	Pinan Sandan 平安三段
5	Bassai 拔塞	39	Kanchin 完戰	73	Pinan Yondan 平安四段
6	Bassai Dai 拔塞大	40	Kanku Dai 觀空大	74	Pinan Godan 平安五段
7	Bassai Sho 拔塞小	41	Kanku Sho 觀空小	75	Rohai 鷺牌
8	Chatanyara Kushanku 北谷屋良公相君	42	Kanshu 完周	76	Saifa 碎破
9	Chibana No Kushanku 知花公相君	43	Kishimoto No Kushanku 案本公相君	77	Sanchin 三戰
10	Chinte 珍手	44	Kousoukun 公相君	78	Sansai 三才
11	Chinto 鎮東	45	Kousoukun Dai 公相君大	79	Sanseiru 三十六
12	Enpi 燕飛	46	Kousoukun Sho 公相君小	80	Sanseru 三十六
13	Fukyugata Ichi 普及型 1	47	Kururufu 久留頓破	81	Seichin 十戰
14	Fukyugata Ni 普及型 2	48	Kusanku 公相君	82	Seienchin(Seiyunchin)征遠鎮/制引鎮
15	Gankaku 岩鶴	49	Kyan No Chinto 喜屋武鎮東	83	Seipai 十八
16	Garyu 臥龍	50	Kyan No Wanshu 喜屋武腕秀	84	Seiryu 十六
17	Gekisai (Geksai) 1 擊碎 1	51	Matsukaze 松風	85	Seishan 十三/征三
18	Gekisai (Geksai) 2 擊碎 2	52	Matsumura Bassai 松村拔塞	86	Seisan (Sesan) 十三
19	Gojushiho 五十四步	53	Matsumura Rohai 松村鷺牌	87	Shiho Kousoukun 四方公相君
20	Gojushiho Dai 五十四步大	54	Meikyo 明鏡	88	Shinpa 心波
21	Gojushiho Sho 五十四步小	55	Myojo 明星/明淨	89	Shinsei 新生
22	Hakucho 百鳥	56	Naifanchin Shodan 內步進初段	90	Shisochin 四相鎮
23	Hangetsu 半月	57	Naifanchin Nidan 內步進二段	91	Sochin 莊鎮
24	Haufa (Haffa) 白鳥	58	Naifanchin Sandan 內步進三段	92	Suparinpei 一百零八
25	Heian Shodan 平安初段	59	Naihanchi 內步進	93	Tekki Shodan 鐵騎初段
26	Heian Nidan 平安二段	60	Nijushiho 二十四步	94	Tekki Nidan 鐵騎二段
27	Heian Sandan 平安三段	61	Nipaipo 二八步	95	Tekki Sandan 鐵騎三段
28	Heian Yondan 平安四段	62	Niseishi 二十四	96	Tensho 轉掌
29	Heian Godan 平安五段	63	Ohan 教漢	97	Tmorai Bassai 泊拔塞
30	Heiku 黑虎	64	Ohan Dai 教漢大	98	Unshu 雲手
31	Ishimine Bassai 石嶺拔塞	65	Oyadomari No Passai 親泊拔塞	99	Unsu 雲手
32	Itosu Rohai Shodan 糸洲鷺牌初段	66	Pachu 巴球	100	Useishi 五十四
33	Itosu Rohai Nidan 糸洲鷺牌二段	67	Paiku 白虎	101	Wankan 王冠
34	Itosu Rohai Sandan 糸洲鷺牌三段	68	Papuren 百步連	102	Wanshu 腕秀

In reporting the kata to be performed use the designated number. Should there be inconsistency between the number and the name of the kata, the number will be considered the reported kata to be performed.

在報告要表演的形時，要使用指定的號碼。如果形的編號和名稱不一致，則以編號為準。

APPENDIX 2: KATA COMPETITION CATEGORIES 形競賽組別

Team Kata Senior Male (16+ years)	成人男子團體形(16 歲以上)
Team Kata Senior Female (16+ years)	成人女子團體形(16 歲以上)
Team Kata Cadet and Junior Male (14 - <17 years)	少年和青少年男子團體形(14 - < 17 歲)
Team Kata Cadet and Junior Female (14 - <17 years)	少年和青少年女子團體形(14 - < 17 歲)
Individual Kata Senior Male (16+ years)	成人男子個人形(16 歲以上)
Individual Kata Senior Female (16+ years)	成人女子個人形(16 歲以上)
Individual Kata U21 (18 - <21) Male	U21 男子個人形(18 - < 21 歲)
Individual Kata U21 (18 - <21) Female	U21 女子個人形(18 - < 21 歲)
Individual Kata Junior Male(16 - <18 years)	青少年男子個人形(16 - < 18 歲)
Individual Kata Junior Female (16 - <18 years)	青少年女子個人形(16 - < 18 歲)
Individual Cadet Kata Male (14 - <16 years)	少年男子個人形(14 - < 16 歲)
Individual Cadet Kata Female (14 - <16 years)	少年女子個人形(14 - < 16 歲)
Youth Kata U14 Male (12 - <14 years)	14 歲以下男子個人形 (12 - < 14 歲)
Youth Kata U14 Female (12 - <14 years)	14 歲以下女子個人形 (12 - < 14 歲)

WKF OFFICIAL PROTEST FORM

KATA



The protest must be prepaid

DATE	COMPETITION	PLACE
..... / /		

NAME OF THE COMPETITOR	COUNTRY

PROTEST DESCRIPTION

To be continued on the other side of this page

NAME	Valid as receipt by the WKF
SIGNATURE	

FOR OFFICIAL USE ONLY

TATAMI N°	TM Manager:						
PANEL	Judge 1	Judge 2	Judge 3	Judge 4	Judge 5	Judge 6	Judge 7
NAME							
COUNTRY							

APPENDIX 4: SUMMARY TABLE OF WINNING CRITERIA AND TIE RESOLUTION
獲勝標準與平手解決方案總表

KATA			
Individual 個人		Teams 團體	
Round-robin 循環賽	Elimination 淘汰賽	Round-robin 循環賽	Elimination 淘汰賽
Criteria for winning bout or match 回合賽或團體賽獲勝的標準			
1. Highest score 5 judges *) 最高分的 5 位裁判	1. Highest score 5 judges *) 最高分的 5 位裁判	1. Highest score 5 judges *) 最高分的 5 位裁判	1. Highest score 5 judges *) 最高分的 5 位裁判
2. Highest score 6 judges **) 最高分的 6 位裁判	2. Highest score 6 judges **) 最高分的 6 位裁判	2. Highest score 6 judges **) 最高分的 6 位裁判	2. Highest score 6 judges **) 最高分的 6 位裁判
3. Highest score 7 judges ***) 最高分的 7 位裁判	3. Highest score 7 judges ***) 最高分的 7 位裁判	3. Highest score 7 judges ***) 最高分的 7 位裁判	3. Highest score 7 judges ***) 最高分的 7 位裁判
4. Majority of judges for bout ****) 回合賽多數的裁判	4. Majority of judges for bout ****) 回合賽多數的裁判	4. Majority of judges for match ****) 比賽多數的裁判	4. Majority of judges for match ****) 比賽多數的裁判
Criteria for winning Round-robin Group and resolving ties 循環賽小組獲勝與解決平手			
1. Most total victory points 獲勝總積分最多		1. Most total victory points 獲勝總積分最多	
2. Winner of bout between the two 兩人回合賽的獲勝者		2. Winner of match between the two 兩隊比賽的獲勝者	
3. Majority of judges, all bouts ****) 全部回合賽多數的裁判		3. Majority of judges, all matches ****) 所有比賽多數的裁判	
4. Highest World Ranking 世界排名最高		4. Extra match – new kata 額外回合賽 – 新的形	
5. Extra bout – new kata 額外回合賽 – 新的形		For each pair compared the criteria must be considered from the beginning of the list 對於每對比較的標準，必 須考慮從列表的一開始。	
For each pair compared the criteria must be considered from the beginning of the list 對於每對比較的標準，必 須考慮從列表的一開始。			
	*)	Eliminating highest and lowest score of 7 judges 消除 7 位裁判中的最高分和最低分	
“All” means for all bouts in the group for both individuals and team “全部”是指小組中 個人和團體的所有比賽	**)	Including points from judge with lowest score 包括裁判給予的最低分	
	***)	Including all the judges giving both lowest and highest score 包括所有裁判給予的最低分和最高分	
	****)	Meaning all the judges that have picked the competitor or team as winner 表示所有的裁判已挑選的參賽者或團隊作為獲勝者	
All winning criteria are listed numerically in order of precedence from the top down 所有獲勝標準，均依照優先順序從上到下依數字列出			